









He's considered the greatest writer of modern times.

His adventure stories have inspired generations of readers.

But what if everything Jules Verne wrote about in his novels he had actually experienced first-hand?



JULES (D) DERNE

TV SERIES 26x26'

Target: 6-10

Gender: 70% male, 30% female

Genre: Action Comedy **Content:** Family safe



«Anything one man imagines, can be made real by another.»

Jules Verug



J.J. THE EXTRAORDINARY ADVENTURES OF JULES VERNE



is name alone evokes a sense of adventure, fantasy worlds and extraordinary heroes. Thus, it's not by chance that Jules Verne is considered one of the greatest literary geniuses of all times. From the «Journey to the Center of the Earth» and «Around the World in 80 Days» to Verne's «Mysterious Island», continuing with «20,000 Leagues Under the Sea», Jules Verne's novels are universally considered the collective imagination's "reservoirs" linked to adventure and travel.

Verne has sparked the imagination of generations of readers with his descriptions of inventions long before their time and with such realistic accounts of extraordinary journeys, almost as if he had actually been there and hadn't made all of it up... And what if he really had?!

Exercising some poetic license with regards to the 'official' version, «J.V. - *The Extraordinary Journeys of Jules Verne*» begins here. Young Jules Verne, together

with an inseparable and motley group of explorers, experiences first-hand the amazing adventures that inspire his novels.

Jules, fueled by his desire to explore and describe the world, finds himself following a mad explorer to the center of the Earth, travelling around the world in only 80 days, exploring unknown islands ... And Jules is certainly not alone on these incredible journeys!

Alongside Jules, other main characters include Amelie Lucas, who is the same age as Jules and her father Artemius, who actually "adopts" Jules as part of the editorial staff of his newspaper. In fact, Monsieur Lucas, an illustrious explorer and journalist, is "Contes de Voyages" director, whose fantastic job consists in travelling the world and discovering its secrets. Artemius is a real mentor for Jules as he seeks to convey his passion for knowledge and awe for the mysteries of nature. Amelie, instead, in her own way,



is a friend, a "special" companion, and even a rival at times!

His travel companions also include the pedant bureaucrat and bookkeeper of "Contes de Voyages", Monsieur de l'Ennuì and the inseparable cook/nanny Esther. And we cannot forget our two comical mascots- Hatteras, a lazy bull dog ready to react to the slightest danger, and Sophia, a mischievous lemur that our heroes adopt during their first adventure.

But there is also a mysterious, terrible, fascinating and dangerous man on their path who was once a friend of Artemius' and who is now the enemy of the entire human race- Captain Nemo. An amazing scientist that tragically lost his entire family in his foolish attempt to create a society dominated by science and machines.

When his plan goes awry, his desire to create a world controlled by technology becomes an obsession, and now his plan for complete dominion is almost complete.

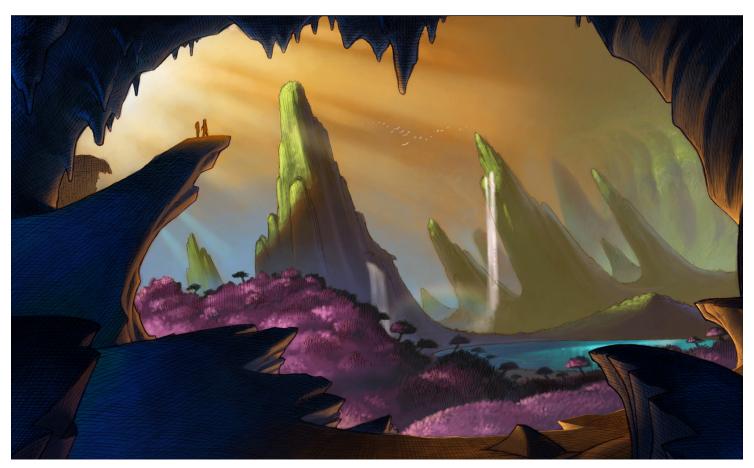
Nemo appears in specific episodes here and there which allow us to discover so-

mething more about him and his old ties with Artemius... until his plan to conquer all is implemented and revealed in the final episode.

In addition to this "guiding thread" that links the episodes together, each episode has its own conclusion. Every episode in the series will feature one of lules Verne's novels as the source of inspiration for its vertical plot, sometimes including only our hero protagonists and other times supported by "legendary" characters such as agent Fix, Cyrus Smith and Commander Farragut. The plot of the original novel will be reworked so that it flows with the other stories that will run parallel to it throughout the series, without, however, betraying its original meaning and guaranteeing the individual episode autonomous visibility... an irresistibile mix of comedy and adventure targeted at children between the ages of 6-10!

«J.V.- The Extraordinary Adventures of Jules Verne» is a series dedicated to the most





classic type of adventures, those that have awakened dreams within children all over the world, those made up of fantastic worlds, sensational discoveries, breathtaking views and impossible inventions. It offers the sense of adventure and desire to travel that didn't fade away when the world became "flat" and global, but that is alive today, even more than ever, in everyone's mind, only waiting to be told yet another time!

That's right, because in addition to adventures, journeys and incredible worlds to explore, «J.V.- The Extraordinary Journeys of Jules Verne» offers lots of laughs, a pinch of romance (young Jules is completely "crazy" about Amelie, yet she doesn't even seem to notice him...) and a gradual passage to maturity that allows Jules to discover his own destiny. As Goethe wrote, "the most difficult journey is in the discovery of oneself"...







melie is a girl that everyone would love to have as a friend. She is a girl of our times who happened to be born in the 19th century and she feels stifled by the social constraints and rigid conventions of that period. She is able to cross a Tibetan bridge, to stop a horse is a key chabroke into a gallop and throw herself from a hot air balloon into the swollen river below. But she doesn't get along with laces! She is a medium for the female audience

of this series.

who can easily identify themselves in her. Because Amelie is a modern, young, dynamic and energetic -but also obstinate- woman who is trying to find her place in a world where it is not easy to be a "woman". And she certainly doesn't forsake her femininity, which she clearly lives out in a "contemporary" way, a way that is ahead of its time considering the period. She is Jules' friend and supporter, she shares every adventure with him, also the most dangerous. But above all, Amelie is an inexhaustible source of entertainment and light-heartedness with her sarcasm, which is at times intentionally cutting, or with the doe-eyed looks with which she persuades Jules to let her do whatever she wants... she racter who becomes the real co-protagonist

JULES WOULDERNE





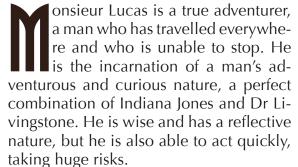
e is the adversary, the arch enemy, the mad scientist par excellence and, at the same time, he embodies the appeal of the dark side of technology: deeply hurt by the lost of his family, Nemo is trying to keep the Nature under his rational control.

His objective to create a perfect utopian society controlled by technology goes beyond the limits of scientific knowledge in that period and is united with his genial intellect which is ahead of the times. Intellect and scientific and technical capacity that allow him to create extraordinary machines such as the Nautilus submarine or flying saucers held up by immense blimps. Nemo doesn't think of himself as a "scientist". He considers scientists to be boring men who spend their lives in laboratories and never change anything. Nemo wants to change the world. He wants to rebuild it in "his" image and likeness!



ULES OF DERNE





Unfortunately, his disability doesn't allow him to react as he once did. And it is for this reason that he projects not

only his knowledge, but also his expectations onto Jules. His mysterious past and his ties with Nemo will be a constant discovery, guaranteeing mystery and charm to the character for the entire series. And they will also be his problem, because Artemius is a highly positive character and all those secrets will be a burden on his heart and will force him to make difficult choices, which he would have preferred not to make.

ARTEMIUS LUCAS - CHARACTERS

JULES OD IJERNE



onsieur Jean Charles Sur La Mer de L'Ennui is one of the most boring men in the world.

The special secretary of the president of the foundation owned by Contes des Voyages, Monsieur de L'Ennui has been entrusted with the task of following Professor Lucas in his missions... and keeping the accounts!

Monsieur de L'Ennui is in fact an extremely scrupulous accountant and his "conflicts" with Artemius about means of transport and expenses in general are the basis for a flawless and constant comical entr'acte within the series.

With the poor secretary always defeated by the explorer's determination and resolution... He is a man who is so obsessed with numbers that he even dreams about them! In fact, as he himself says, when he dreams about numbers, preferably connected to money, he's as happy as a lark. He is incapable of wasting anything. He even reuses his tea-bags more than once, placing them in an orderly fashion into special tea-bag holders!



MONSIEUR DE L'ENNUI - CHARACTERS





sther Du Demaine is the loyal cook However, Esther also has a coand maid who lives with the Lucas mical side. She studied in Enfamily... she has lived with them since Amelie was a child. Esther is completely devoted to serving Artemius and his daughter and she carries out this very personal mission of hers with great verve and... a good dose of irony.

In addition, Esther is an extraordinary cook, a sort of "slow food" ante litteram! She's the one who discovers, in every corner of the world, the best and tastiest ingredients with which to prepare all kinds of dishes to serve to the rest of the "crew"... Esther also represents the closest thing to a "mother" that our group of travelers has ever had... She is always ready to listen to everyone and give advice.

gland, the nation of "good manners", and is absolutely convinced that manners differentiate civilized people from barbarians. Her favorite pastime though is to constantly "torment" (with great affection...) poor Amelie as she cannot stand her "emancipated" ways and would prefer that she adhere more to nineteenth century "etiquette".

JULES OF UERNE







atteras has been Amelie's dog since she was a child. His origins remain a mystery... legend has it that during one of her "escapes", aged eight, young Amelie was reaccompanied home by this strange animal and out of gratitude Artemius accepted to keep him. Or at least that's what Amelie says happened! Hatteras is fearful, he is frightened especially by flash of lightning.. but if one of his ow-

ner is in danger, Hatteras becomes a bull! Amelie is obviously very close to him, but the rest of the team appreciate him too, because Hatteras knows how to make himself be appreciated, as he is so playful. De L'Ennuì is the only one who always complains (not that this is anything new...). For him, taking a dog along on the "mission" is just a waste of time and causes an economical loss of 13 francs and 24 cents per day...

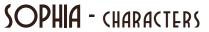
HATTERAS - CHARACTERS





ophia is the other animal that accompanies the group during their adventures: in actual fact, Sophia and Hatteras will be alternated depending on the mission, but in the Parisian scenes there will often be humorous occasions and gags, with their impossible interaction. Sophia, in fact, is a small mischievous lemur, found by Jules on his first adventure. Whereas Hatteras is docile and amenable, Sophia on the other hand is sparkling and troublesome. She is a true small force of nature that on more than one occasion proves herself to be a true resource for our heroes.

Sophia and Hatteras have a special friendship... they really love each other!



JULES OF THERME











JULES' BELT - PROPS

JULES WOULD JIERNE











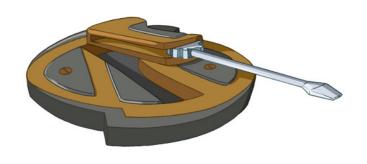




JULES' BELT - PROPS

JULES WOULD DERNE











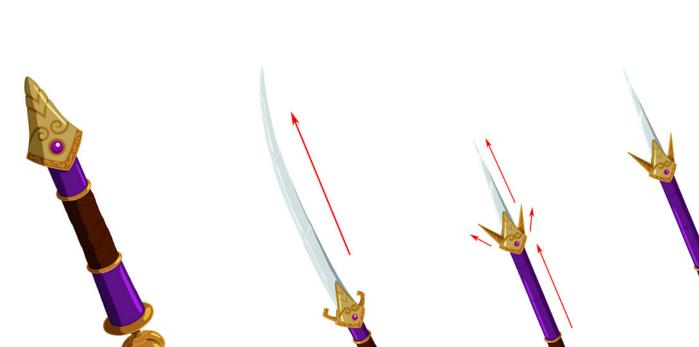














NEMO'S SWORD - PROPS

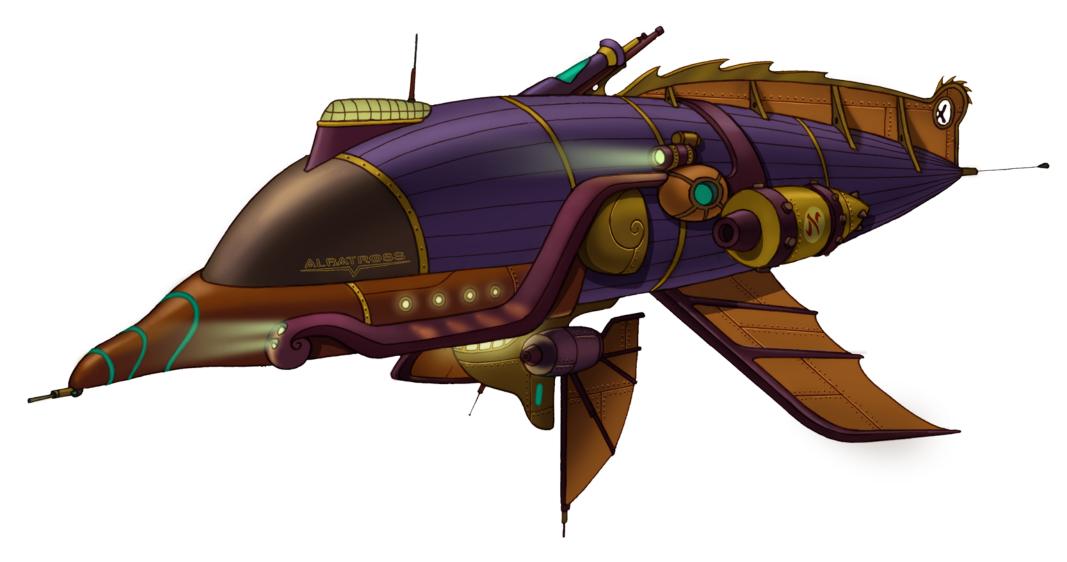
JULES OF DERNE











ALBATROSS - VEHICLES





ALBATROSS - VEHICLES







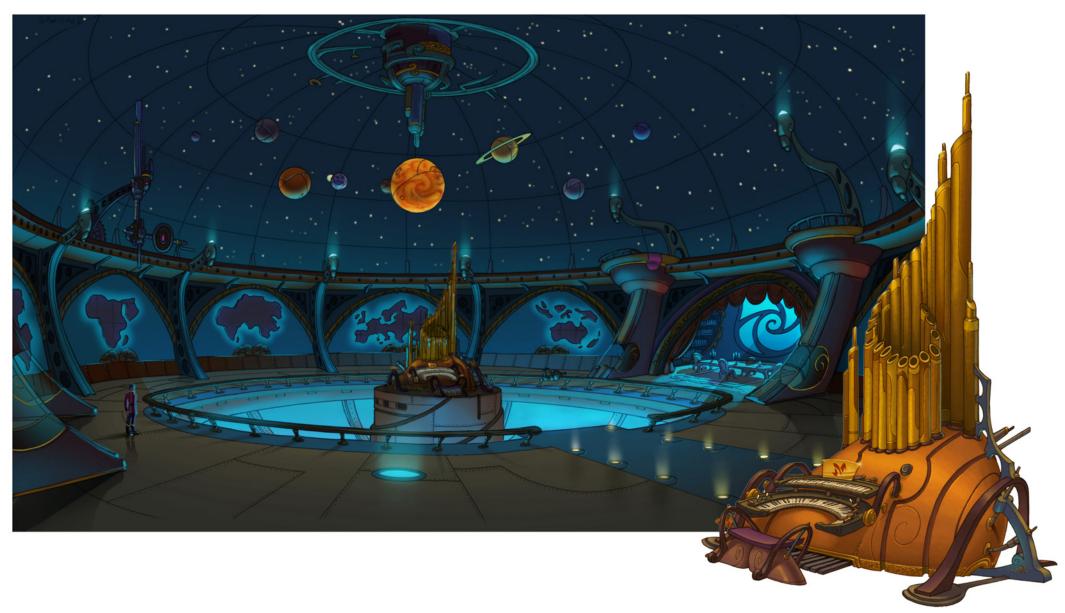






NAUTILUS EXTERIOR - BACKGROUNDS



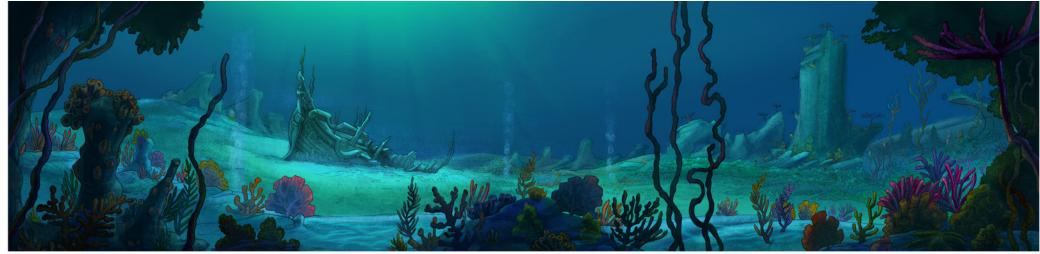


NAUTILUS - UNIVERSE ROOM - BACKGROUNDS





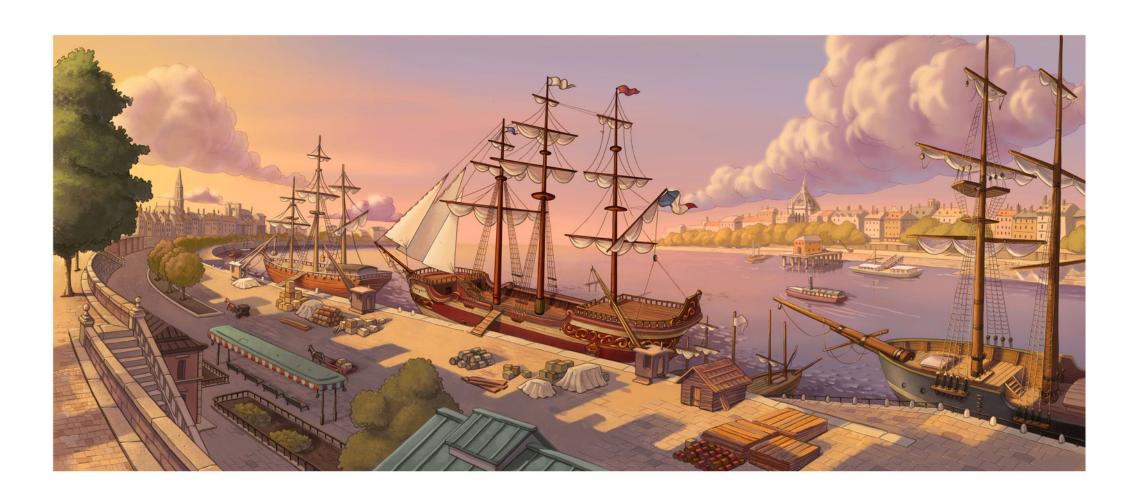
NAUTILUS - ENGINE ROOM - BACKGROUNDS



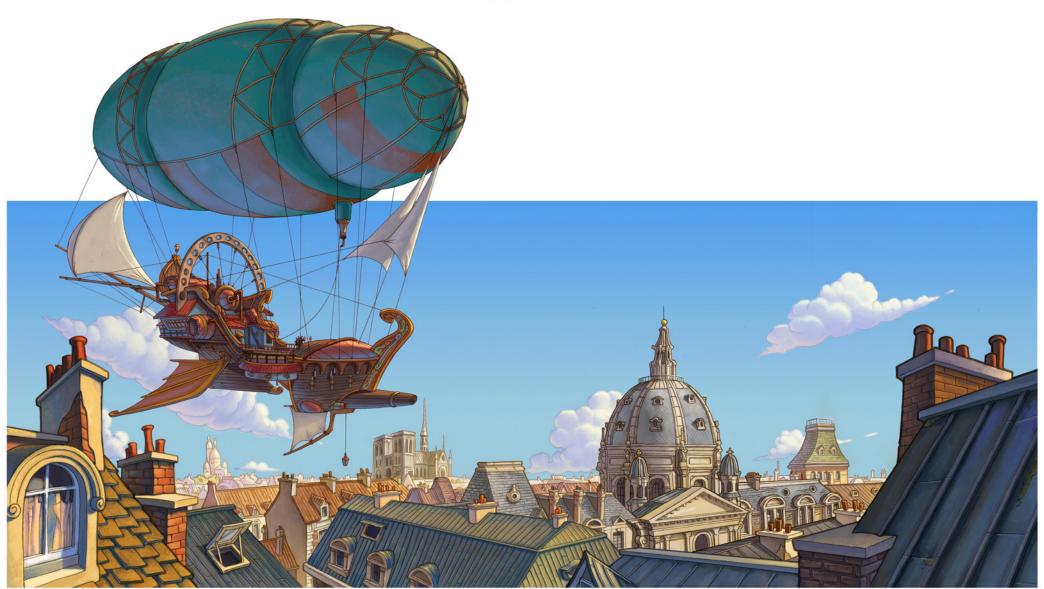


20.000 LEAGUES UNDER THE SEA - BACKGROUNDS









PARIS...THE WANDERING HOUSE - BACKGROUNDS







CARPATHIANS DE GORTZ CASTLE- BACKGROUNDS





ARTEMIUS' OFFICE - BACKGROUNDS



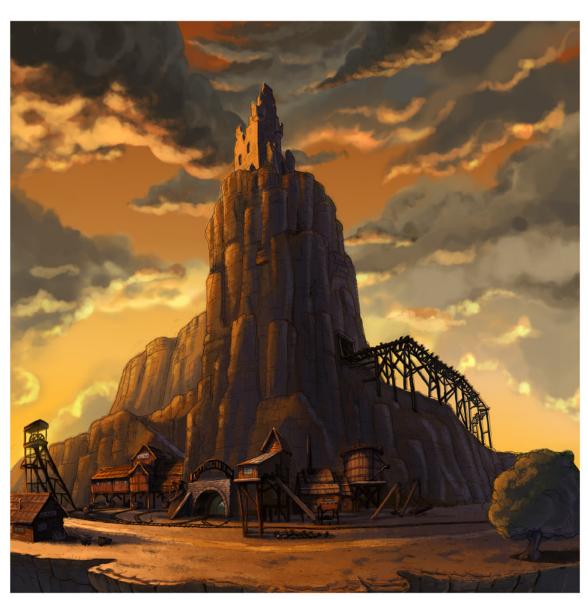


CONTES DE VOYAGES - BACKGROUNDS





BLACK INDIES



THE WITCH'S FORTRESS



THE BIG METEOR GREENLAND - BACKGROUNDS





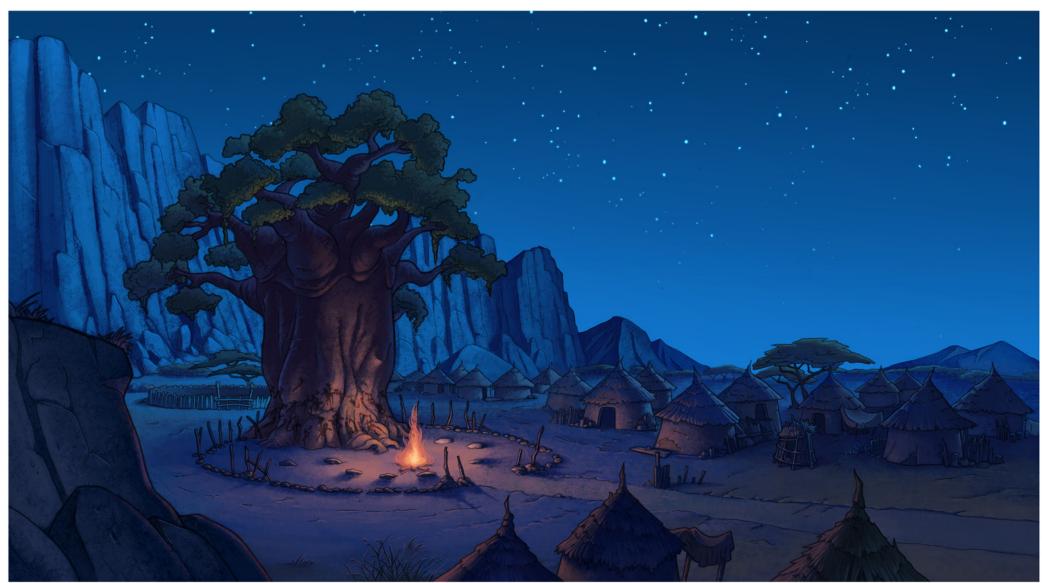
ALBATROSS - ASSAULT ON TRAIN - BACKGROUNDS







THE BIG METEOR LASER CANNON... - BACKGROUNDS



SOUTH AFRICA - BUSHMEN VILLAGE - BACKGROUNDS





BIG BEAR VILLAGE - NEVADA - BACKGROUNDS

JULES (D) DERNE



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